

JUNE 1993

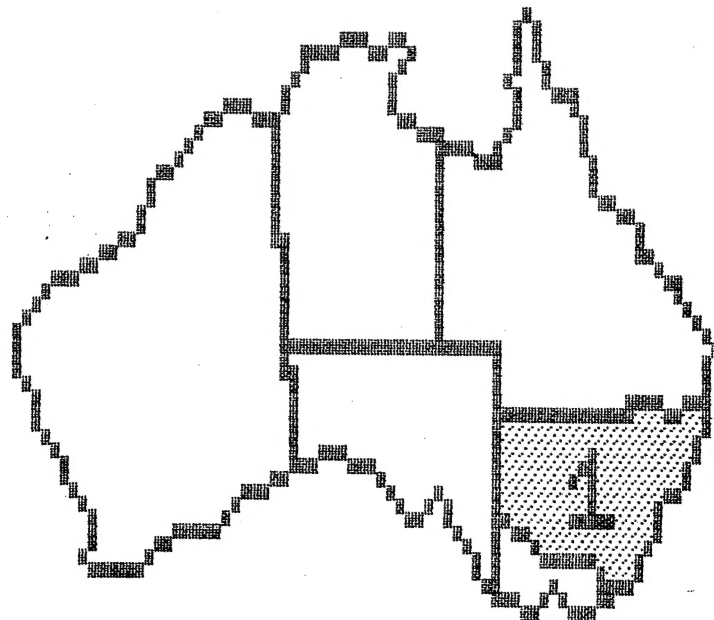
ISSUE # 43

HUNTER VALLEY

VZ

JOURNAL

HAPPY 7TH BIRTHDAY



1986



1993

PRODUCED BY JOSEPH P. LEON
A NON PROFIT PUBLICATION

FRONT COVER

MY THANKS TO JASON OAKLEY FOR DESIGNING TOP HALF WHILE THE REST IS SELF EXPLANATORY. FOR THOSE WHO CAN'T WORK OUT WHAT THE 1 STANDS FOR THEN TURN TO PAGE 3.

HELP - SELL & TELL

PAGE 3

7TH BIRTHDAY, APOLOGIES, NEXT/FUTURE AND BACK ISSUES.

**BUGS REPORT FOR DOS V1.2
BY LESLIE MILBURN**

PAGE 4

LESLIE HAS FOUND SOME BUGS IN DOS AND IS SHARING IT WITH OTHER DOS USERS. THANKS LESLIE.

**DISABLING BREAK KEY
BY LESLIE MILBURN**

PAGES 4-8

LESLIE SHOWS US HOW TO CREATE BREAK KEY PROOF BASIC PROGRAMS. IF YOU HAVE WANTED TO LOCK UP YOUR PROGRAMS FOR WHATEVER REASON YOU CAN NOW DO SO.

**INTRODUCTION TO PROGRAMMING
PART II BY BOB KITCH**

PAGES 8-11

BOB CONCLUDES HIS ESSAY INTO MORE STRUCTURED PROGRAMMING AND MOST OF US SHOULD BENEFIT FROM HIS EFFORTS.

**WP FILE RETRIEVE
BY DAVE MITCHELL**

PAGES 11-15

THE ABOVE DISK UTILITY HAS BEEN DESIGNED TO RESURRECT WP FILE DISKS WHOSE TRACK ZERO ARE UNREADABLE. I FOUND OUT IT CAN DO MORE THAN THAT.

PREVENTITIVE DISK MAINTAINANCE

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DAVE MITCHELL SOFTWARE FOR SALE

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**E&F DISK WP PATCH3.3
DISK FILER CATALOGUER
EXTENDED DOS VERSION 1.3
MENU/FILE COPIER**

**USER GROUPS - CONTRIBUTIONS
SUBSCRIPTIONS**

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**HUNTER VALLEY VZ JOURNAL INDEX
PART I - SUPPLEMENT**

PAGES 01-05

THE LAST INDEX COVERING ISSUES 1 TO 24 WAS PUBLISHED IN ISSUE 24, MAY/JUNE 1989. THIS CURRENT INDEX COVERS ISSUES 1 TO 20 WITH 21 TO 44 PLANNED FOR NEXT ISSUE. THE REASON FOR REPEATING THE FORMER IS THAT THE MAJORITY OF REMAINING SUBSCRIBERS WERE NOT MEMBERS AT THAT TIME.

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FRONT COVER . . .

FIRST, WITH THIS ISSUE WE CELEBRATE 7 YEARS OF OPERATION OF THE HUNTER VALLEY VZ USER'S GROUP AND THE HUNTER VALLEY VZ JOURNAL OF WHICH I HAVE BEEN EDITOR FOR THE LAST 6.5 YEARS.

MY **SINCERE THANKS** TO ALL SUPPORTERS OF THE JOURNAL, BOTH CONTRIBUTORS AND SUBSCRIBERS FOR THE JOURNAL COULD NOT HAVE SURVIVED SO LONG WITHOUT YOU. **THANK YOU ALL.**

SECOND, THE NO 1 IN THE MAP OF AUSTRALIA SIGNIFIES:

- 1) THE FIRST STATE.
- 2) THE NO 1 VZ PUBLICATION SINCE ITS INCEPTION.
- 3) THE ONLY VZ PUBLICATION LEFT IN AUSTRALIA.

7 YEARS AND STILL GOING STRONG
LONG LIVE THE VZ

APOLOGIES . . .

ONE OF THE REASONS FOR THE LATENESS OF THIS ISSUE IS THAT THE PHOTOSTAT MACHINE HAS BEEN BROKEN DOWN FOR OVER TWO MONTHS AND THEY ENDED UP GETTING A NEW A FEW DAYS AGO. SECOND AS SOME OF YOU WERE AWARE I HAD A HOUSE BUILT TO LOCK UP STAGE AND AM FINISHING IT MYSELF WITH THE HELP OF FAMILY AND FRIENDS.

THIS HAS AFFECTED MY HEALTH IN VARIOUS WAYS WITH THE WORST BEING INCREASED PAIN AND EXHAUSTION TAKING OVER AFTER A DAYS WORK. I HOPE YOU'LL BEAR WITH ME TILL THE HOUSE IS FINISHED WHICH SHOULD BE LATE AUGUST. HAVE STARTED FINAL PLASTERING WITH PAINTING TO FOLLOW.

AT LONG LAST I'VE FOUND OUT THE NAME OF MY MEDICAL CONDITION. IT IS POST TRAUMA CHRONIC PAIN SYNDROME AFFECTING ALL JOINTS AND MOST MUSCLES. ONCE I MOVE TO MY NEW HOUSE I'LL BE ABLE TO RELAX AND RECUPERATE AT MY LEISURE AND CATCH UP WITH WITH VZ JOURNAL AND GET BACK INTO ELECTRONIC PROJECTS AGAIN.

NEXT/FUTURE ISSUE/S . . .

EXPANDED PUBLIC DOMAIN LISTING WITH NEW AUTHORS GOING PUBLIC.
BASIC DOS UTILITY FOR BASIC PROGRAMMERS.
HOW TO USE DOS M/C ROUTINES FROM AND IN BASIC.
MULTIPLE USR CALLS.
HI-RES 2K/64K GRAPHICS EDITOR.
JOURNAL INDEX PART II

BACK ISSUES . . .

MOST BACK ISSUES ARE IN STOCK AND AVAILABLE AT FOLLOWING PRICES.

CURRENT ISSUE - \$3.50 EACH - INCLUDES POSTAGE
1 - 5 ISSUES - \$3.00 EACH - INCLUDES POSTAGE
6 OR MORE ISSUES - \$2.75 EACH - INCLUDES POSTAGE

BY LESLIE MILBURN

1. IF YOU USE CLOSE IN IMMEDIATE MODE, THE FILE BUFFER IS NOT FLUSHED TO DISK.
2. WHEN SAVING STRINGS TO DISK USING PR#, THE STRING MUST NOT CONTAIN A COMMA, COLON OR CARRIAGE RETURN.
3. THE 116 BYTES OF "UNUSED MEMORY" IN THE COMMUNICATIONS REGION (7A29H - 7A9CH) IS USED BY THE IN# COMMAND. THIS MEANS THAT KSCAN, MOUSE DRIVER 1.04 AND FIND WILL BE DESTROYED IF A BASIC PROGRAM USING IN# IS RUN.
4. THE MAXIMUM NUMBER OF CHARACTERS (BYTES) THAT CAN BE READ BY ONE IN# COMMAND IS 199. THIS IS REGARDLESS OF THE NUMBER OF VARIABLE ARGUMENTS.
5. DO NOT USE ANY OTHER DISK COMMANDS WHILE A DATA FILE IS OPEN, OTHER THAN OPEN, CLOSE, IN# AND PR#, OTHERWISE CORRUPT DATA COULD RESULT.
6. WHEN A BASIC PROGRAM PERFORMS A LOT OF STRING MANIPULATION, THE "GARBAGE COLLECTOR" OCCASIONALLY TAKES CONTROL AND REARRANGES THE BASIC STRING SPACE. IF THIS HAPPENS WHILE YOU ARE SAVING STRINGS TO DISK VIA PR#, A CORRUPT DATA FILE WILL OCCUR AS THE STRINGS HAVE BEEN MOVED WITHOUT PR# KNOWING ABOUT IT.

IF ANYBODY HAS FOUND ANY OTHER BUGS IN ANY DOS SYSTEM, PLEASE INFORM THE EDITOR WHO CAN PASS THE INFORMATION ON TO OTHER USERS.

CREATING BREAK KEY PROOF BASIC PROGRAMS BY LESLIE MILBURN

WHEN I FIRST BOUGHT MY VZ NEARLY 9 YEARS AGO, ONE OF THE FIRST THINGS I WANTED TO DO WAS TO DISABLE THE BREAK KEY TO STOP PEOPLE LISTING MY BASIC PROGRAMS. WHEN I ENQUIRED FURTHER I WAS TOLD THAT IT COULD NOT BE DONE. HOWEVER, IT CAN AND FAIRLY EASILY!

ABOUT THE BREAK KEY

THE MAIN PROBLEM WHEN DEALING WITH THE BREAK KEY IS THAT MANY OF THE ROM ROUTINES CHECK FOR IT IN DIFFERENT WAYS.

THE ORIGINAL LEVEL II BASIC ROM ROUTINES CHECK THE BREAK KEY VIA TWO MAIN ROUTINES AND REPLACING THESE IS NOT DIFFICULT. KSCAN (REFER JOURNAL #38) DOES EXACTLY THAT.

UNFORTUNATELY, THE ROM ROUTINES WHICH HAVE BEEN ADDED SPECIFICALLY FOR THE VZ (I.E. EXTENSIONS TO THE LEVEL II BASIC) HAVE THE BREAK KEY CHECKS IN ROM AND CANNOT BE INTERCEPTED. THESE ROUTINES CORRESPOND TO THE FOLLOWING BASIC COMMANDS:-

CLOAD, COPY, CRUN, CSAVE, INPUT#, PRINT#, LPRINT, SOUND, VERIFY

NOTICE THAT ALL OF THESE COMMANDS DEAL WITH EITHER CASSETTE, PRINTER OR SPEAKER I/O. ALSO NOTE THAT IF YOU HAVE A DISK DRIVE ATTACHED, ALL DISK BASIC COMMANDS CHECK THAT THE MINUS KEY IS PRESSED (NOT CTRL-MINUS). THIS MAY NOT BE THE CASE FOR YOUR DISK CONTROLLER AS VARIATIONS EXIST.

43-5 CREATING BREAK KEY PROOF CONT.

DISABLING THE BREAK KEY

IF YOU HAVE KSCAN INSTALLED THEN THE BREAK KEY CAN BE DISABLED BY STORING A NULL IN THE KEY TABLE FOR THE CTRL-MINUS COMBINATION USING SETKEY(2,2,0,2).

FOR THOSE OF YOU WHO DO NOT HAVE (AND DON'T WISH TO HAVE) KSCAN INSTALLED, INCLUDED IS A SIMPLE RELOCATABLE ROUTINE TO DISABLE THE BREAK KEY. NOTE THAT ANY INSTALLED INTERRUPT ROUTINES ARE ALSO DISABLED.

CREATING AN AUTO-EXECUTE BASIC PROGRAM

TO MAKE A BASIC PROGRAM AUTOMATICALLY EXECUTE FROM DISK IS QUITE SIMPLE. THE METHOD IS TO CREATE A MACHINE CODE HEADER AND SAVE IT AND THE BASIC PROGRAM TO DISK AS A BINARY FILE. TO RUN THE PROGRAM BRUN IS USED INSTEAD OF RUN AND THE M/C HEADER IS EXECUTED.

FOR EXAMPLE:-

BASIC PROGRAM: 10 PRINT"HELLO"

START ADDRESS = 7AE9H (31465)
END ADDRESS = 7AF8H (31480)

M/C HEADER: LD HL,7AE9H ;BASIC PROGRAM START ADDRESS.
LD (78A4H),HL ;STORE IN START OF BASIC POINTER.
EX DE,HL
JP 36E9H ;EXECUTE BASIC PROGRAM.

TO MAKE THE EXAMPLE BASIC PROGRAM AUTOMATICALLY RUN, THE PROCEDURE IS AS FOLLOWS:-

- (1) POKE 31376,33:POKE 31377,233:POKE 31378,122
POKE 31379,34:POKE 31380,164:POKE 31381,120
POKE 31382,235
POKE 31383,195:POKE 31384,233:POKE 31385,54.

THIS STORES THE HEADER IN AN UNUSED AREA OF COMMUNICATIONS RAM AT ADDRESS 7A90H

- (2) BSAVE"PROGRAM",7A90,7AF8H (END ADDRESS OF BASIC PROGRAM)

THIS SAVES THE HEADER & BASIC PROGRAM TO DISK AS A BINARY FILE.

- (3) TO RUN THE PROGRAM SIMPLY TYPE BRUN"PROGRAM"

CREATING A BREAK KEY PROOF BASIC PROGRAM

TO CREATE A BREAK KEY PROOF PROGRAM IS NOW EASY. OUR GOAL IS TO DISABLE THE BREAK KEY AS SOON AS THE PROGRAM IS LOADED BUT BEFORE THE BASIC INTERPRETER IS CALLED. THIS CAN BE ACHIEVED BY CREATING A SLIGHTLY DIFFERENT M/C ROUTINE. IT SHOULD BE LIKE THE FOLLOWING:-

CALL INIT ;INSTALL THE DISABLE BREAK KEY ROUTINE
LD HL, BASIC PROG START ADDR.
LD (78A4H),HL
EX DE,HL
JP 36E9H ;EXECUTE THE BASIC PROGRAM

AS YOU CAN SEE, THIS IS VERY SIMILAR TO THE PREVIOUS M/C ROUTINE EXCEPT THAT THE BREAK KEY ROUTINE IS INSTALLED PRIOR TO RUNNING THE BASIC PROGRAM. THIS MEANS THAT THE BREAK KEY ROUTINE MUST BE SAVED ALONG WITH THE HEADER & BASIC PROGRAM. SEE BELOW FOR FURTHER DETAILS.

USING THIS TECHNIQUE WE CAN NOW SAVE A BASIC PROGRAM AS AN AUTO-EXECUTING PROGRAM WHICH DISABLES THE BREAK KEY. IMMEDIATE MODE CAN ONLY BE ENTERED IN THREE CASES:-

- (1) THE BREAK KEY WAS PRESSED WHILE THE PROGRAM WAS PERFORMING CASSETTE, PRINTER, SPEAKER OR DISK I/O
- (2) A COMMAND WAS EXECUTED WHICH RETURNS TO IMMEDIATE MODE. THESE COMMANDS ARE:-

LIST, LLIST, STOP, END & NEW

- (3) AN ERROR OCCURRED AND NO ERROR HANDLER WAS INSTALLED.

(I.E. NO ON ERROR COMMAND WAS INCLUDED IN THE PROGRAM).

THEREFORE, YOUR PROGRAM CANNOT BE LISTED ONCE RUN UNLESS ONE OF THE ABOVE CONDITIONS OCCUR.

WHAT IF THE PROGRAM IS BLOAD'ED NOT BRUN?

AS MENTIONED ABOVE, THE BREAK KEY ROUTINE MUST BE SAVED ALONG WITH THE BASIC PROGRAM AND M/C HEADER. THE TECHNICAL REFERENCE MANUAL DISCUSSES THREE METHODS FOR RESERVING MEMORY FOR A MACHINE CODE SUBROUTINE. TWO OF THESE ARE SUITABLE FOR OUR PURPOSE.

ONE METHOD INVOLVES INCREASING THE END OF BASIC POINTER AND SAVING THE M/C ROUTINE IN THE GAP CREATED AFTER THE BASIC PROGRAM. ONE DISADVANTAGE OF THIS METHOD IS THAT AS THE BASIC PROGRAM GROWS, THE M/C START ADDRESS CHANGES.

THE OTHER METHOD INVOLVES MOVING THE START OF BASIC POINTER THUS RESERVING MEMORY BETWEEN THE END OF THE COMMUNICATIONS REGION AND THE NEW START OF BASIC.

THE LATTER METHOD IS MORE FAVOURABLE FOR AN IMPORTANT REASON, WHAT IF THE BREAK PROTECTED PROGRAM IS BLOAD'ED NOT BRUN. IF THIS OCCURS THE PROGRAM CAN BE LISTED BUT NOT ALTERED AS THE START AND END OF BASIC POINTERS ARE NOT CORRECT. TO PREVENT THE PROGRAM FROM BEING ABLE TO BE LISTED WE MUST FOOL THE BASIC INTERPRETER INTO BELIEVING THAT THE PROGRAM AREA IS EMPTY.

THIS IS DONE BY SETTING THE FIRST TWO BYTES IN THE PROGRAM AREA TO NULL BYTES. AS MOST USERS DO NOT BOTHER TO ALTER THE START OF BASIC POINTER FROM ITS DEFAULT VALUE WE CAN ASSUME THAT IT IS SET TO 31465 AND STORE NULL IN 31465 & 31466.

WE CAN NOW LIST THE STEPS TO CREATE A "BREAK KEY PROOF, AUTO-STARTING, NON-LISTABLE" BASIC PROGRAM. THESE ARE AS FOLLOWS:-

- (1) INCREASE THE START OF BASIC POINTER AT 30884/5 SUFFICIENTLY TO STORE THE M/C ROUTINES.
- (2) TYPE IN THE BASIC PROGRAM. NOTE THAT THE PROGRAM CANNOT BE LOADED FROM TAPE OR DISK WITHOUT THE AID OF A UTILITY. THIS IS BECAUSE PROGRAMS ARE ALWAYS LOADED BACK TO THE SAME ADDRESS THAT THEY WERE SAVED FROM.

43-7 CREATING BREAK KEY PROOF CONT.

- (3) POKE 31465,0:POKE 31466,0 TO FOOL THE BASIC INTERPRETER INTO BELIEVING THE BASIC PROGRAM AREA IS EMPTY.
- (4) STORE THE M/C HEADER ROUTINE, WHICH DISABLES THE BREAK KEY, AT ADDRESS 31467 (7AE9H).
- (5) PRINT PEEK(30969)+256*PEEK(30970) TO GET THE END OF BASIC PROGRAM ADDRESS AND CONVERT IT TO HEX.
- (6) BSAVE"PROGRAM",7AE9,END OF BASIC PROGRAM ADDRESS.

IN CONCLUSION:-

THIS ARTICLE SUGGESTS A VERY SIMPLE METHOD OF PROGRAM PROTECTION. IT DOES NOT ADDRESS THE PROBLEM OF DISK COPYING OR THE USE OF DISK EDITOR PROGRAMS.

THE TECHNIQUE OF PROVIDING MACHINE CODE HEADER ROUTINES COULD BE USED TO ASK FOR A PASSWORD BEFORE EXECUTING THE BASIC PROGRAM OR CHECKING IF A REQUIRED UTILITY IS LOADED SUCH AS KSCAN OR A MOUSE DRIVER.

BREAK-KEY DISABLE SOURCE CODE

```
001 ;*****
002 ; BREAK-KEY DISABLE
003 ; UTILITY VERSION 2.0
004 ;*****
005 ;
006 ;/ORG=7AE9H
007 ;
008 ;*****
009 ;CONSTANT DEFINITIONS
010 ;
011 TOM EQU 78B1H
012 SSPC EQU 78A0H
013 INTX EQU 30845
014 SBAS EQU 78A4H
015 NEW EQU 1B4DH
016 BAS EQU 1A19H
017 ORG EQU 7AE9H
018 KDCB EQU 7816H
019 ;
020 ;*****
021 ;INIT: THIS IS THE MAIN
022 ; ENTRY POINT INTO
023 ; THIS UTILITY.
024 ;
025 INIT DI
026 LD SP,7700H
027 ;LOWER TOM AND COPY ROUTINE
028 LD HL,(TOM)
029 LD BC,END-INTR
030 ;CLEAR CARRY FLAG
031 OR A
032 SBC HL,BC
033 LD (TOM),HL
034 ;SAVE NEW TOM
035 PUSH HL
036 ;SET STRING SPACE TO 50
037 ;BYTES
038 LD DE,50
039 OR A
040 SBC HL,DE
041 LD (SSPC),HL
042 ;RESTORE TOM POINTER
043 POP DE
044 INC DE
045 ;SAVE POINTER TO ROUTINE
046 PUSH DE
047 LD HL,INTR
048 ;COPY ROUTINE INTO RESERVED
049 ;AREA.
050 LDIR
051 ;SET INTERRUPT EXIT TO POINT
052 ;TO THE NEW INTERRUPT
053 ;ROUTINE.
054 LD A,195
055 LD (INTX),A
056 ;RESTORE POINTER TO ROUTINE.
057 POP HL
058 LD (INTX+1),HL
059 ;SET KEY SCAN ROUTINE PTR.
060 LD DE,SCAN-INTR
061 ADD HL,DE
062 LD (KDCB),HL
063 ;RESET START OF BASIC PTR
064 LD HL,ORG
065 LD (SBAS),HL
066 ;EXIT TO BASIC
067 CALL NEW
068 EI
069 JP BAS
070 ;*****
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071 ;INTR: NEW INTERRUPT
072 ; ROUTINE.
073 ;
074 ; NOTE: REGISTERS HAVE
075 ; BEEN SAVED UPON
076 ; ENTRY TO THIS
077 ; FUNCTION.
078 ;
079 INTR CALL 3F7BH
080 ;DISPLAY THE CURSOR
081 CALL 2EDCH
082 ;SCAN THE KEYBOARD
083 CALL 002BH
084 ;SAVE THE KEY CODE
085 PUSH AF
086 ;IF IN INPUT PHASE THEN
087 ;DISPLAY CHARACTER, UPDATE
088 ;SCREEN POSITION, ETC.
089 LD HL,7839H
090 BIT 0,(HL)
091 CALL Z,301BH
092 ;RESTORE KEY CODE.
093 POP AF
094 ;SOUND A BEEP IF KEY WAS
095 ;PRESSED.

096 CALL 3430H
097 ;REMOVE RETURN ADDRESS SO
098 ;THAT THE ROM ROUTINE IS
099 ;BY-PASSED.
100 POP HL
101 ;RESTORE PREVIOUSLY SAVED
102 ;REGISTERS.
103 POP HL
104 POP DE
105 POP BC
106 POP AF
107 ;ENABLE INT'S AND RETURN.
108 EI
109 RETI
110 ;*****
111 ;SCAN: THIS FUNCTION SCANS
112 ; THE KEYBOARD.
113 ;
114 SCAN CALL 2EFDH
115 CP 1
116 RET NZ
117 LD A,0
118 RET
119 END EQU $

```

INTRODUCTION TO PROGRAMMING PART II BY BOB KITCH

AS MENTIONED IN PART 1 OF THIS SERIES, THE PROGRAMMING TASK IS A LARGE AND COMPLEX FEAT OF ORGANIZATION AND REQUIRES A WIDE RANGE OF SKILLS. IT IS POSSIBLE, AND BEST, TO BREAK THE TASK DOWN INTO SIX SEGMENTS - EACH OF WHICH MUST BE THOUGHT ABOUT, PLANNED AND THEN CARRIED OUT TO ENSURE THE SUCCESSFUL COMPLETION OF A SOFTWARE PROJECT.

EVEN A SMALL PROGRAM REQUIRES THAT A CURSORY CONSIDERATION OF THE SIX SEGMENTS BE MADE - ALTHOUGH SOME OF THEM MAY BE QUICKLY PASSED OVER AS TRIVIAL. BUT IT IS CERTAIN THAT LARGER PROGRAMS (MORE THAN 200 LINES) REQUIRE CAREFUL PLANNING FOR SUCCESS.

BEFORE DESCRIBING THE SIX STEPS, IT IS WORTH THINKING ABOUT "WHAT MAKES A GOOD PROGRAM?"

A PROGRAM MAY BE JUDGED FROM A NUMBER OF DIFFERENT STANDPOINTS; EACH IS NOT NECESSARILY MUTUALLY EXCLUSIVE AND SOMETIMES SOME CONFLICTS REQUIRE THAT A TRADE-OFF BE MADE.

THE FIRST CRITERIA IS THAT A PROGRAM SHOULD BE EFFICIENT. EFFICIENCY CAN BE CONSIDERED FROM A NUMBER OF VARYING VIEW POINTS. FOR EXAMPLE, OPTIMIZATION OF THE RUN-TIME CAN BE CONSIDERED AS EFFICIENT. ALSO, REDUCTION IN STORAGE REQUIREMENTS FOR BOTH PROGRAM CODE AND VARIABLES CAN BE CONSIDERED AS EFFICIENT PROGRAMMING.

FURTHERMORE, AND PARTICULARLY IF ONE IS DEVELOPING SOFTWARE COMMERCIALY, THEN EFFICIENCY CAN BE MEASURED IN TERMS OF THE ACTUAL TIME REQUIRED TO GET AN APPLICATIONS PROGRAM RUNNING AND THE EASE OF MAINTENANCE OF THAT CODE. THE USE OF APPROPRIATE DATA TYPES AND DATA STRUCTURES CAN GREATLY IMPROVE THE EFFICIENCY OF A PROGRAM. THE SELECTION OF A SUITABLE ALGORITHM CAN ALSO ASSIST. FINALLY, EASE OF DEBUGGING SO THAT THE PROGRAM CAN BE UPDATED OR MODIFIED MAY BE CONSIDERED DESIRABLE.

43-9 INTRODUCTION TO PROG. CONT.

THE SECOND CRITERIA IS GENERALITY AND IT IS HERE PERHAPS THAT SO MANY PROGRAMS "SCORE" SO POORLY. RATHER THAN A PROGRAM BEING WRITTEN TO SOLVE A PARTICULAR CHORE, IT SHOULD BE BROADLY WRITTEN TO HANDLE A WIDE RANGE OF PROBLEMS. THE USE OF SUBROUTINES AND FUNCTIONS DEVELOPED AND DEBUGGED PREVIOUSLY CAN ENORMOUSLY IMPROVE PROGRAMMING PRODUCTIVITY. OFTEN A SIMPLE SUBSTITUTION OF A VARIABLE FOR A CONSTANT IN A PROGRAM CAN BROADEN THE THE APPLICABILITY OF THE PROGRAM SIGNIFICANTLY.

THE FINAL CRITERIA IS ELEGANCE, WHICH IS A LITTLE HARDER TO BOTH DEFINE AND ACHIEVE. AN ELEGANT PROGRAM IS ONE THAT IS SIMPLE AND INGENIOUS, AND POSSIBLY USES AN ALGORITHM OR DATA STRUCTURE THAT MAY NOT BE IMMEDIATELY OBVIOUS TO THE APPLICATION. THE SO-CALLED "PROGRAMMER'S TRICKS" ARE OFTEN ELEGANT SOLUTIONS TO A PROGRAMMING PROBLEM; BUT BEWARE, SOME ARE ATTEMPTS BY PROGRAMMERS TO CONCEAL THEIR PROGRAMMING STRATEGY.

THESE THEN, ARE GENERAL GUIDELINES TO TRY AND ATTAIN IN YOUR PROGRAMMING AND BY WHICH TO JUDGE A PARTICULAR PROGRAMMING EFFORT AS GOOD, MEDIOCRE OR POOR. NOTICE THAT THEY ARE NOT LANGUAGE SPECIFIC COMMENTS AND ARE EQUALLY APPLICABLE TO ANY PROGRAMMING LANGUAGE OR EXERCISE.

TO RETURN TO THE SIX STEPS IN THE PROGRAMMING TASK - I WILL BRIEFLY DISCUSS EACH IN TURN AND ASK THAT YOU CONSIDER EACH ONE WHEN EMBARKING UPON YOUR NEXT PROGRAMMING EXERCISE. ALSO AS ONE PROCEEDS THROUGH THE STEPS, IT IS OFTEN NECESSARY TO RECYCLE BACK THROUGH SOME OF THE PRECEEDING STEPS, TO ITERATIVELY IMPROVE THE EXERCISE AND YOUR UNDERSTANDING OF IDEAS.

1. PROJECT SELECTION

THIS MAY APPEAR TRIVIAL, BUT WE ALL HAVE TOO MANY IDEAS FOR PROGRAMS AND RARELY KNOW WHICH ONE TO TACKLE NEXT. ALSO BE HONEST WITH YOURSELF; SOME OF THE PROJECTS ARE PROBABLY TOO AMBITIOUS FOR YOUR EXISTING SKILLS AND AN ATTEMPT UPON THESE WILL POSSIBLY RESULT IN FRUSTRATION AND PERHAPS FAILURE. CHOOSE AN EXERCISE THAT IS CHALLENGING AND WORTHWHILE.

TRY NOT TO "REINVENT THE WHEEL", TRY TO BE AWARE THROUGH READING MAGAZINES OR DISCUSSING WITH OTHER USERS WHAT PROGRAMS ARE ALREADY AVAILABLE. MODIFYING AN EXISTING PROGRAM TO SUIT YOUR SPECIFICATIONS IS SOMETIMES QUICKER - IT ALSO ALLOWS YOU TO STUDY HOW OTHER PROGRAMMERS TACKLE PROBLEMS. O.K., SO NOW YOU HAVE AN IDEA OR PROBLEM THAT YOU WISH TO TACKLE AND SOLVE.

2. PROJECT FEASIBILITY

AGAIN BE HONEST. DO YOU HAVE THE HARDWARE, SOFTWARE AND KNOW-HOW TO ACHIEVE THE RESULT? ITS IS NOT REALLY MUCH USE TRYING TO WRITE LARGE BUSINESS-ORIENTED DATA BASE PROGRAMS FOR AN 8K TAPED-BASED VZ! CHECK THAT THE TASK IS REASONABLE.

3. PROJECT DEFINITION

THIS IS WHERE THE IDEA STARTS TO GET TRANSLATED INTO A REALITY. IT IS ALSO THE PHASE WHERE GENERALITY CAN BE WRITTEN IN. IT IS EASIEST TO START BY THINKING ABOUT THE INPUT TO THE PROGRAM. IS IT KEYBOARD ORIENTED, OR IS IT TO COME FROM A PROGRAMMABLE I/O PORT? PERHAPS THE PROGRAM READS ONLY DATA STATMENTS TO CONFIGURE ITSELF OR MAYBE THE PROGRAM MUST CHECK IF A PRINTER IS CONNECTED TO THE SYTEM? START DEFINING WHAT THE INPUT WILL LOOK LIKE. ASSIGN VARIABLE NAMES WITH MEANINGFUL MNEMONIC NAMES AT THIS STAGE ALSO.

NEXT, DEFINE THE OUTPUT EXPECTED FROM THE PROGRAM. IS IT TO WRITE TO TAPE AND IN WHAT FORMAT? PERHAPS IT IS TO BE SCREEN ORIENTED - CAN SOUND BE USED - OR PERHAPS VOICE SYNTHESIS TO TELL THE OPERATOR WHAT IS GOING ON? PLAN VERY CAREFULLY AND FULLY THE LAYOUT OF THE EXPECTED OUTPUT AS THIS IS HOW USERS WILL INITIALLY PERCEIVE THE QUALITY OF THE PROGRAM.

AFTER DEFINING THE I/O FOR THE PROGRAM WE SHOULD NOW HAVE A FEEL FOR THE ANTICIPATED RANGE OF PARAMETERS THAT THE PROGRAM IS MEANT TO ACCEPT AND ALSO HANDLE. THIS BRINGS IN THE VERY IMPORTANT CONCEPT OF DEFINING THE BOUNDS WITHIN WHICH THE PROGRAM MUST FUNCTION CORRECTLY. FOLLOWING ON FROM THIS, IS RANGE CHECKING OF ALL INPUT PARAMETERS SO THAT THE PROGRAM CANNOT GO BEYOND THE RANGE THAT IT WAS DESIGNED FOR AND GIVE UNEXPECTED RESULTS.

A NUMBER OF WARNING MESSAGES MUST BE BUILT INTO THE PROGRAM ALONG WITH ERROR CAPTURE AND RECOVERY ROUTINES. IT IS FAILURE TO DEFINE THE OPERATING BOUNDS OF A PROGRAM THAT CAUSES MOST CRASHES OR ROGUE BEHAVIOUR. EVEN THE DEFINITION OF INTEGER VARIABLES AT THIS STAGE CAN ASSIST BY IMPROVING PROGRAM EXECUTION TIME AND REDUCING STORAGE REQUIREMENTS.

THE DEFINITION STAGE SHOULD BE ROUGHED OUT ON PIECES OF PAPER KEPT FOR LATER REFERENCE. PERHAPS BETTER, IS TO USE AN OLD EXERCISE BOOK. ANOTHER BENEFIT OF THIS IS THAT OVER A PERIOD OF MONTHS YOUR PROGRESS CAN BE MEASURED AND YOUR GROWTH OF PROGRAMMING IDEAS RECORDED. ANOTHER BENEFIT (ALTHOUGH I HARDLY DARE MENTION IT!) IS THAT IF, AFTER THE CODING STAGE, A SYSTEM CRASH OCCURS AND YOU DIDN'T SAVE THE PROGRAM, THEN ALL IS NOT LOST - AT LEAST AN OUTLINE OF THE PROGRAM REMAINS.

4. DESIGN PHASE

HAVING SORTED OUT I/O AND OPERATING BOUNDS, THE ACTUAL SELECTION OF AN ALGORITHM TO ACHIEVE THE RESULT IS COMMENCED. BY THIS TIME SOME IDEA OF THE NUMBER OF VARIABLES REQUIRED AND THEIR TYPE SHOULD HAVE BEGUN TO GEL.

THIS IS ALSO THE STAGE WHERE YOUR BASIC HONESTY IN STAGES 1 AND 2 MAY CATCH UP WITH YOU! DATA STRUCTURE ORGANISATION AND ALGORITHM SELECTION ARE REALLY EXPERIENCE-RELATED SKILLS - HENCE THE SUGGESTION TO READ AND/OR MODIFY EXISTING PROGRAMS. BUT DO NOT DESPAIR - PRACTICE MAKES PERFECT.

5. IMPLEMENTATION PHASE

TO DATE VERY LITTLE ACTUAL CODING SHOULD HAVE BEEN DONE; IN FACT THE COMPUTER NEED NOT EVEN HAVE BEEN TURNED ON! SOME PEOPLE MAY BE SURPRISED AT HOW LATE IN THE TASK THE COMPUTER ACTUALLY ENTERS INTO THE PICTURE. AN AWFUL LOT OF PLANNING AND ORGANIZING CAN BE DONE OFF THE COMPUTER AND ON THE "BACKS OF OLD ENVELOPES".

IT IS ALSO AT THIS STAGE THAT THE CHOICE OF PROGRAMMING LANGUAGE SHOULD BE MADE. IS THE PROGRAM TIME DEPENDANT? IF IT IS, THEN IT SHOULD PROBABLY BE WRITTEN IN ASSEMBLER.

IF THE ACTUAL TIMING IS NOT SO CRITICAL THEN WRITING IN BASIC WITH ITS DIAGNOSTICS AND HELPFUL FEATURES (SO TYPICAL OF A HIGH LEVEL LANGUAGE) DEEM IT SENSIBLE. EXPERIENCED PROGRAMMERS WILL PROBABLY USE A BIT OF EACH IN PRACTICE. A VERY SENSIBLE COMPROMISE IS TO DEVELOPE THE PROGRAM IN INTERPRETED BASIC AND ONCE FINALIZED AND DEBUGGED, COMPILE THE BASIC CODE TO SPEED UP EXECUTION.

43-11 INTRODUCTION TO PROG. CONT.

6. EVALUATION PHASE

THIS IS THE MOMENT OF TRUTH! DOES THE PROGRAM FULFIL ALL THE CRITERIA SET OUT IN THE DEFINITION PHASE? IF SO, THEN YOU HAVE SUCCESSFULLY ACHIEVED YOUR TASK. IS THE OUTPUT AS YOU EXPECTED IT? ARE THE RESULTS CORRECT? IT IS A GOOD IDEA TO HAVE A STANDARD SET OF DATA TO EXERCISE THE PROGRAM SO THAT IT CAN BE QUICKLY VERIFIED AFTER A PROGRAM ALTERATION.

ENSURE THAT ALL LOGICAL PATHS THROUGH THE PROGRAM HAVE BEEN EXERCISED SO THAT NO SPURIOUS ERRORS OF LOGIC REMAIN UNDETECTED. FINALLY, DELIBERATELY TRY VALUES THAT ARE OUT OF THE INTENDED BOUNDS OF THE PROGRAM TO ENSURE THAT YOU HAVE TRAPPED THEM AND THAT THE PROGRAM RECOVERS FROM THIS TYPE OF MISUSE ABOVE AND BEYOND ITS' INTENDED DESIGN RANGE.

WP FILE RETRIEVE BY DAVE MITCHELL

EDITOR'S NOTES:

AS DAVE DIDN'T SUPPLY AN ARTICLE WITH THIS DISK UTILITY I'LL DO THE BEST I CAN WITH SUPPLIED INFORMATION. IF YOU ARE LIKE MOST DISK DRIVE USERS THEN SOONER OR LATER YOU'LL END UP WITH A CORRUPTED DISK INFORMING YOU OF THE DREADED DISK I/O ERROR. USUALLY IT'S ONLY TRACK ZERO WITH DATA TRACKS 1 TO 39 INTACT.

DAVE WIPED OUT ONE OF HIS WORD PROCESSOR FILES DISK AND THAT IS THE REASON FOR THIS WP FILE RETRIEVE ROUTINE FOR GETTING E&F 'W' WORD PROCESSOR FILES FROM DISK WHEN TRACK ZERO IS UNREADABLE. ENTER THE SOURCE CODE AND SAVE THE OBJECT CODE AS WPRET USING YOUR FAVOURITE EDITOR ASSEMBLER.

NOTE: WPRET CAN ALSO BE USED WITH R. HARRISON WORDPRO 'W' WP FILES.

USING WPRET IS VERY SIMPLE, BUT BEFORE YOU CAN USE IT TO RESURECT YOUR CORRUPTED WP FILES DISK YOU'LL NEED THE FOLLOWING INFORMATION ABOUT YOUR WP FILES.

- 1) FILENAME(S) ON DISK
- 2) START TRACK NO OF WP FILE
- 3) START SECTOR NO OF WP FILE

USING WPRET TO RECOVER WP FILES

- 1) FORMAT TRACK ZERO - (REFER TO ISSUE # 35)
- 2) BRUN CHECK DISK 1 - (REFER TO ISSUE # 24) OR
BRUN CHECK DISK 2 - (REFER TO ISSUE # 42)
- 3) BRUN WPRET AND ENTER THE FOLLOWING INFORMATION WHEN REQUESTED:

ENTER FILENAME :
ENTER START TRACK NO:
ENTER START SECTOR NO:

KEEP GOING TILL THE LAST FILENAME AND CORRESPONDING DATA IS ENTERED. TO EXIT SIMPLY PRESS RETURN WHEN ASKED FOR FILENAME WITHOUT ENTERING ANYTHING. AFTER THE INFORMATION IS ENTERED ON EACH FILE WPRET WILL READ THE DISK WORKING OUT SIZE OF THE WP FILE AND THEN WRITE THE DIRECTORY INFORMATION AND UPDATE THE TRACK MAP.

```

001 ;ROUTINE FOR GETTING
002 ;E&F WORDPROCESSOR
003 ;FILES FROM DISK WHEN
004 ;TRACK ZERO IS UNREADABLE
005     LD     HL,A0
006     LD     (788EH),HL
007 A0     LD     HL,END
008     LD     (ADD),HL
009     LD     HL,M1
010     CALL  IPUT
011     CALL  ATB
012     LD     (ADD1),A
013     LD     HL,M2
014     CALL  IPUT
015     CALL  ATB
016     LD     (ADD2),A
017     LD     HL,M4
018     CALL  IPUT
019     LD     A,20H
020     LD     (DE),A
021     PUSH  IY
022     POP   DE
023     INC   DE
024     LD     BC,8
025     LDIR
026     DI
027     CALL  4008H
028     LD     BC,0032H
029     CALL  4038H
030     CALL  4011H
031     OR     A
032     JP     NZ,400EH
033     LD     A,(ADD1)
034     LD     (IY+12H),A
035     LD     A,(ADD2)
036     LD     (IY+11H),A
037 A1     LD     L,(IY+34H)
038     LD     H,(IY+35H)
039     LD     A,(IY+12H)
040     DEC   A
041     SLA   A
042     LD     E,A
043     LD     D,0
044     LD     A,(IY+11H)
045     CP     8
046     CCF
047     ADC   HL,DE
048     AND   7
049     INC   A
050     LD     B,A
051     LD     C,(HL)
052     RLC   C
053 A13    RRC   C
054     DJNZ  A13
055     SET   0,C
056     LD     B,A
057     RRC   C
058 A14    RLC   C
059     DJNZ  A14
060     LD     (HL),C
061     CALL  4035H
062     OR     A

063     JP     NZ,400EH
064     LD     L,(IY+31H)
065     LD     H,(IY+32H)
066     LD     DE,(ADD)
067     LD     BC,007EH
068     LDIR
069     LD     (ADD),DE
070     LD     A,(HL)
071     OR     A
072     JR     Z,A2
073     LD     (IY+12H),A
074     INC   HL
075     LD     A,(HL)
076     LD     (IY+11H),A
077     JR     A1
078 A2     DEC   DE
079     LD     A,(DE)
080     OR     A
081     JR     Z,A2
082     INC   DE
083     LD     HL,END
084     EX     DE,HL
085     XOR   A
086     SBC   HL,DE
087     EX     DE,HL
088     LD     HL,0D000H
089     XOR   A
090     SBC   HL,DE
091     LD     (ADD),HL
092     CALL  402CH
093     OR     A
094     JP     NZ,400EH
095     CALL  402FH
096     OR     A
097     JP     NZ,400EH
098     LD     (HL),57H
099     INC   HL
100     LD     (HL),3AH
101     INC   HL
102     PUSH  HL
103     POP   DE
104     PUSH  IY
105     POP   HL
106     INC   HL
107     LD     BC,8
108     LDIR
109     LD     A,(ADD1)
110     LD     (DE),A
111     INC   DE
112     LD     A,(ADD2)
113     LD     (DE),A
114     INC   DE
115     LD     HL,(ADD)
116     LD     A,L
117     LD     (DE),A
118     INC   DE
119     LD     A,H
120     LD     (DE),A
121     INC   DE
122     LD     A,0
123     LD     (DE),A
124     INC   DE

```

43-13 WPRET SOURCE CODE CONTINUED

```

125 LD A,0D0H
126 LD (DE),A
127 CALL 4032H
128 OR A
129 JP NZ,400EH
130 CALL 4017H
131 OR A
132 JP NZ,400EH
133 CALL 400BH
134 CALL 3450H
135 EI
136 JP A0
137 IPUT CALL 2B75H
138 LD A,(053AH)
139 CP 3AH
140 JR Z,B0
141 CALL 0545H
142 JR B1
143 B0 CALL 053AH
144 B1 JP C,1DBEH
145 LD A,(DE)
146 CP 20H
147 JP Z,1A19H
148 INC HL
149 RET
150 ATB LD B,2
151 LD DE,0
152 ATB1 LD A,(HL)
153 CP 30H
154 JR C,ATB4
155 CP 3AH
156 JR C,ATB2
157 CP 41H
158 JR C,ATB4
159 CP 47H
160 JR NC,ATB4

161 SUB 7
162 ATB2 AND 0FH
163 LD C,B
164 LD B,4
165 ATB3 SLA E
166 RL D
167 DJNZ ATB3
168 OR E
169 LD E,A
170 LD B,C
171 RST 10H
172 DJNZ ATB1
173 ATB4 LD A,B
174 CP 2
175 JP NC,1997H
176 LD A,E
177 RET
178 ADD DEFW 0
179 ADD1 NOP
180 ADD2 NOP
181 M1 DEFB 1FH
182 *RETRIEVER FOR E&F WORDPROC*
183 *ESSOR*
184 DEFB 0DH
185 *FILES ONLY (D. MITCHELL)
186 DEFW 0D0DH
187 * ENTER START TRACK : *
188 NOP
189 M2 EQU $
190 * ENTER START SECTOR : *
191 NOP
192 M4 EQU $
193 * ENTER FILENAME : *
194 NOP
195 END NOP

```

WP FILE RETRIEVE CONTINUED

WHENEVER POSSIBLE I LIKE TO TEST PROGRAMS BEFORE PUBLICATION. AS I DID NOT HAVE A CORRUPTED WP FILE DISK I TRIED IT ON ONE MY JOURNAL WP FILE DISKS BY FORMATTING TRACK ZERO, RUNNING CHKDSK AND THEN WPRET. I AM PLEASED TO ANOUNCE THAT WPRET RESTORED THE DIRECTORY TRACK AND ALL WP FILES WERE 100% OK.

IT IS ESSENTIAL FOR THE RECOVERY PROCESS TO HAVE THE FILENAME(S), START TRACK & SECTOR NUMBER OF YOUR WP FILES WHICH CAN BE OBTAINED BY USING ONE OF THE FOLLOWING UTILITIES:

- A) DAVE MITCHELL EXTENDED DOS VERSION 1.3 OR
" " EXTENDED DOS V1.4 - 6000H VERSION
- B) " " DISK FILER CATALOGUER
AVAILABLE FROM DAVE MITCHELL
- C) LESLIE MILBURN EXTENDED DOS VERSION 12.2
AVAILABLE FROM THE EDITOR
- D) LARRY TAYLOR FILE SEARCH VERSION 2.0
AVAILABLE FROM THE EDITOR

ALL THE UTILITIES MENTIONED WILL PROVIDE THE INFORMATION REQUIRED SIMILAR TO WHAT IS SHOWN BELOW. IF YOU'RE LIKE ME THEN YOU'LL HAVE A MIXTURE OF FILES ON THE ONE DISK. I TRIED WPRET PROCEDURE AND FOUND THAT WPRET IS MORE VERSATILE THAN I FIRST THOUGHT.

BEFORE WPRET PROCEDURE

```
T:PLOTTO-2 01 00 7AE9 98D7 1DEE
B:PARK2     04 0D 9000 90E3 00E3
B:DIRA      04 0F 7200 72E5 00E5
D:LOTTO     05 01 0000 0000 0000
B:MAPAUST   05 04 7000 7800 0800
W:INST-1    06 05 CB52 D000 04AE
W:INST-2    06 0F C927 D000 06D9
7 FILE(S)           64.375K FREE
```

AFTER WPRET PROCEDURE

```
W:PLOTTO-2 01 00 B212 D000 1DEE
W:PARK2     04 0D CF1D D000 00E3
W:DIRA      04 0F CF1B D000 00E5
W:LOTTO     05 01 CF00 D000 0100
W:MAPAUST   05 04 C800 D000 0800
W:INST-1    06 05 CB52 D000 04AE
W:INST-2    06 0F C927 D000 06D9
7 FILE(S)           64.375K FREE
```

AFTER FILETYPE CHANGE

```
T:PLOTTO-2 01 00 B212 D000 1DEE
B:PARK2     04 0D CF1B D000 00E3
B:DIRA      04 0F CF1B D000 00E5
D:LOTTO     05 01 CF00 D000 0100
B:MAPAUST   05 04 C800 D000 0800
W:INST-1    06 05 CB52 D000 04AE
W:INST-2    06 0F C927 D000 06D9
7 FILE(S)           64.375K FREE
```

AFTER START ADDRESS CHANGE

```
T:PLOTTO-2 01 00 7AE9 98D7 1DEE
B:PARK2     04 0D 9000 90E3 00E3
B:DIRA      04 0F 7200 72E5 00E5
D:LOTTO     05 01 0000 0100 0100
B:MAPAUST   05 04 7000 7800 0800
W:INST-1    06 05 CB52 D000 04AE
W:INST-2    06 0F C927 D000 06D9
7 FILE(S)           64.375K FREE
```

BEFORE WPRET PROCEDURE

THIS SHOWS DIRECTORY PRINTOUT OF DISK BEFORE EXPERIMENTATION WITH ALL INFORMATION NEEDED TO RESURECT ALL FILES.

AFTER WPRET PROCEDURE

I FORMATTED TRACK ZERO, RAN CHKDSK AND THEN WPRET AND PRINTOUT SHOWS RESULT. PLEASE NOTE THAT ALL FILES HAVE 'W' FILETYPE AND END ADDRESS OF D000 WHICH IS STANDARD FOR DAVE MITCHELL WP FILES. ALSO NOTE THAT WPRET WORKED OUT SIZE OF FILES WHICH IS SHOWN ALSO.

AFTER FILETYPE CHANGE

THE TWO WP FILES INST-1 & INST-2 NEED NO CHANGING AT ALL TO BE USED. THE REST DO THOUGH AND I USED LESLIE MILBURN'S EXT12.2 TO CHANGE FILETYPES AND ONCE AGAIN PRINTOUT SHOWS RESULT. PLEASE NOTE SYNTAX FOR FILETYPE CHANGE:

CHA"PLOTTO-2",T

AFTER START ADDRESS CHANGE

AFTER CHANGING FILETYPES I CHANGED START ADDRESSES USING THE FOLLOWING SYNTAX:

REL"PLOTTO-2",7AE9

THE LAST DIRECTORY PRINTOUT SHOWS RESULT. IF YOU COMPARE IT WITH THE FIRST YOU'LL NOTE IT IS IDENTICAL EXCEPT FOR THE DATA FILE WHICH HAS AN END ADDRESS OF 0100 WITH CORRESPONDING FILE SIZE. IT IS NO PROBLEM AS IT LOADED OK WITH NO CORRUPTION EVIDENT IN IT AND ALL OTHER FILES AS WELL.

43-15 WP FILE RETRIEVE CONTINUED

IT TOOK A BIT OF FIDDLING TO RESURECT TRACK ZERO, BUT IT WAS SUCCESSFUL. I COULD HAVE USED FORMAT FROM ISSUE # 35 AND LABEL2 FROM ISSUE # 37 WHICH WOULD HAVE BEEN EASIER AND QUICKER AS I HAD ALL THE RELEVANT FILE INFORMATION. THE REASON I CHOSE WPRET IS TO SHOW ITS VERSATILITY.

IN NEXT ISSUE I'LL SHOW YOU HOW TO USE WPRET PROCEDURE TO RESURECT DISKS WHOSE TRACK ZERO IS CORRUPTED AND YOU DO NOT HAVE MINIMUM DIRECTORY INFORMATION LIKE FILENAME & START TRACK/SECTOR NO'S. ALSO THERE'S A VERY SIMPLE WAY YOU COULD TRY FIRST WHICH WORKS QUITE WELL. MORE ON IT NEXT ISSUE.

SUMMARY: WPRET WAS DESIGNED TO RESURECT 'W' FILETYPE WP FILES ON A DISK WHOSE TRACK ZERO IS CORRUPTED. WPRET COULD BE MODIFIED FOR OTHER SPECIAL DISKS OF THE SAME FILETYPE OR USED TO UPGRADE RETRIEVE FROM ISSUE # 25.

PREVENTITIVE DISK MAINTAINANCE

THERE IS A LOT YOU CAN DO TO SAFEGUARD YOUR DISKS AND THE PRECIOUS DATA ON THEM AND TRY TO PREVENT UNINTENTIONAL OR ACCIDENTAL DISK CORRUPTION. YOU CAN DO SOME OF THE FOLLOWING TO MINIMISE THAT POSSIBILITY AND TO PROVIDE INFORMATION FOR RETRIEVAL IN CASE THE WORST HAPPENS AND YOU END UP WITH A CORRUPTED DISK.

- 1) MAKE DIRECTORY PRINTOUTS OF YOUR DISKS SHOWING AT MINIMUM FILETYPE, FILENAME, START TRACK AND SECTOR NO'S.

THE MOST SUITABLE FOR THE PURPOSE IS DAVE MITCHELL'S DISK FILER & CATALOGUER AS IT CAN PRINTOUT ALL YOUR DISKS FROM A DATA FILE OR JUST A SINGLE DISK. PREVIOUSLY MENTIONED UTILITIES ON PAGE 13 ARE ALSO SUITABLE AS THEY ALL GIVE THE REQUIRED INFORMATION FOR POSSIBLE FUTURE RETRIEVAL.

- 2) BACK UP YOUR DISKS TO FLIP SIDE BY NOTCHING OTHER SIDE OF DISK AND DCOPY DISK TO OTHER SIDE OR USE ONE OF THE DISK COPYING PROGRAMS OF WHICH THERE ARE A FEW AROUND.
- 3) BACK UP YOUR WORK AT REGULAR INTERVALS BE IT A WP OR DATA FILE OR THE PROGRAM YOU ARE WORKING ON AS IT IS EASIER THAN LOSING IT ALL AND DOING IT ALL OVER AGAIN. SAVES A LOT OF EXTRA WORK.
- 4) USE WRITE PROTECT LABELS TO SAFEGUARD YOUR VALUABLE PROGRAM AND DATA DISKS AGAINST ACCIDENTAL CORRUPTION.
- 5) CLOSE DRIVE DOOR FOR DISK ACCESS ONLY.
LEAVE DRIVE DOOR OPEN AT ALL OTHER TIMES.
FAILURE TO DO THIS RISKS WIPING OUT TRACK ZERO OR WHOLE DISK.
- 6) KEEP YOUR DISKS AWAY FROM HARMFUL ENVIROMENTS OF WHICH SOME EXAMPLES ARE SHOWN BELOW:
 - A) KEEP AWAY FROM MAGNETIC FIELDS AND METAL OBJECTS.
 - B) KEEP AWAY FROM SEVERE HEAT OR COLD.
 - C) STORE DISKS IN THEIR JACKETS AND IN UPRIGHT POSITION.
 - D) NEVER TOUCH DISK SURFACE WITH YOUR FINGERS OR ANY OBJECT.
 - E) DO NOT SMOKE IN THE VICINITY OF DISKS OR COMPUTERS.
 - F) DO NOT USE BIRO OR OTHER HARD WRITING IMPLEMENT TO WRITE ON DISK LABEL AS IT COULD POSSIBLY DAMAGE DISK SURFACE. USE FELT PEN.

E & F WP PATCH 3.3: \$20.00 PATCH 3.3 WRITTEN BY DAVE MITCHELL WILL CONVERT YOUR E & F TAPE WORD PROCESSOR FOR FULL DISK USE WHILE RETAINING ALL ORIGINAL FUNCTIONS. IT ALSO HAS SHIFT LOCK AND PRINTER CONTROL CODES WHICH CAN BE IMBEDDED IN TEXT AND SAVED TO TAPE OR DISK. **BSTWP.F:** THIS UTILITY PROVIDED WITH PATCH 3.3 WILL CONVERT BASIC PROGRAMS AND ED/ASS. SOURCE CODE FILES INTO WORD PROCESSOR FILES.

DISK FILER CATALOGUER: \$25.00 IF YOU HAVE TROUBLE FINDING SOME OF YOUR PROGRAMS THEN THIS NEW DISK CATALOGUEING UTILITY MIGHT BE JUST WHAT THE DISK DOCTOR ORDERED. DISK FILER IS A DATABASE THAT WILL READ, SORT & PRINT YOUR DISK DIRECTORIES. FINDING ANY FILE WILL BE AS EASY AS LOOKING AT A CATALOGUE.

EXTENDED DOS V1.3: \$15.00 THESE COMMANDS ARE AT YOUR DISPOSAL: MERGE, DIRA, DIRB, LDIRB, OLD, OLD., DEC, HEX, MENU, CODE, LTAB, MOVE AND UPDATE, STATUSA AND LSTATUSA. STATUSA AND LSTATUSA ALSO WORKS WITH VERSION 1.0 DOS

MENU/FILE COPIER - \$15.00 THIS UTILITY WILL READ YOUR DISK DIRECTORY AND PRESENT YOU WITH SEVERAL OPTIONS. USING THE CURSOR YOU CAN RUN/BRUN ANY PROGRAM OR SELECT FILE COPY, REN, ERASE, DRIVE 1 OR 2, ETC. BESIDES COPYING TEXT AND BINARY FILES ALL OTHER FILES CAN BE COPIED AS WELL EXCEPT FOR DATA FILES.

PRICES INCLUDE POSTAGE - FOR PURCHASE OR INFORMATION CONTACT:
DAVE MITCHELL 24 ELPHINSTONE STREET NORTH ROCKHAMPTON 4701
QUEENSLAND AUSTRALIA - PHONE: (079) 27 8519

CONTRIBUTIONS TO THE JOURNAL

IF YOU ARE THINKING OF CONTRIBUTING TO THE JOURNAL THE PREFERRED FORMAT IS BASIC LISTINGS, WORD PROCESSOR OR SOURCE CODE FILES ON TAPE OR DISK. FILES FROM THE FOLLOWING WORD PROCESSORS CAN BE ACCEPTED :-

E & F TAPE OR DISK PATCH 3.1-3.3, WORDPRO CARTRIDGE, WORDPRO PATCH, ALL SOURCE CODE FILES AND ALL QUICKWRITE WORD PROCESSOR FILES.

CLUB MEETINGS - ALL WELCOME

MEETINGS WILL BE APPROXIMATELY ONCE A MONTH. BECAUSE SOME LOCAL MEMBERS WORK SHIFTWORK MEETING DATES WILL BE ADJUSTED TO ACCOMMODATE THEM. WHETHER YOU ARE A LOCAL MEMBER, INTRA OR INTERSTATE VISITOR PLEASE CHECK WITH JOE LEON FIRST.

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NOTE: WHEN WRITING TO ANY ABOVE OR H.V.VZ. USERS' GROUP FOR INFORMATION PLEASE ENCLOSE A S.S.A.E. OR NZ 2 INT. REPLY COUPONS.

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